

Miguel Gonzalez

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Skills

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|-------------------------|---------------------|-------------------------|
| • Background Design | • Adobe Photoshop | • Efficiency Minded |
| • Background Painting | • Storyboard Pro | • Detail Oriented |
| • Prop & Vehicle Design | • Toon Boom Harmony | • Problem Solver |
| • Storyboarding | • Maya | • Collaborative Mindset |
| • Clip Studio Paint | • Zbrush | • Time Efficient |

Experience

Concept Artist / Illustrator, Freelance

Nani Moco Studios, Vancouver BC

April – June 2026

3D Animation and Modeling Tutor

Langara College, Vancouver BC

September 2025 – Present

Fundamentals of Perspective Workshop

Instructor Preparatoria Alfa Fundación - Specialized Education
Mexico

January - May 2023

Co-Creator, Painter & Storyboard

Marty and Clover: Heroes for Hire - Web Comic,
Mexico

October 2022 – Present

Education

3D Animation for Game, Film and Visual Effects

Langara College, Diploma, 2 years

September 2024 – Preset

Animation BFA

Design Minor in Storyboarding

Savannah College of Art and Design, Magna Cum Laude

2018 – 2022

Animation Concept Art Program

Vancouver Film School, Diploma

2017 – 2018

